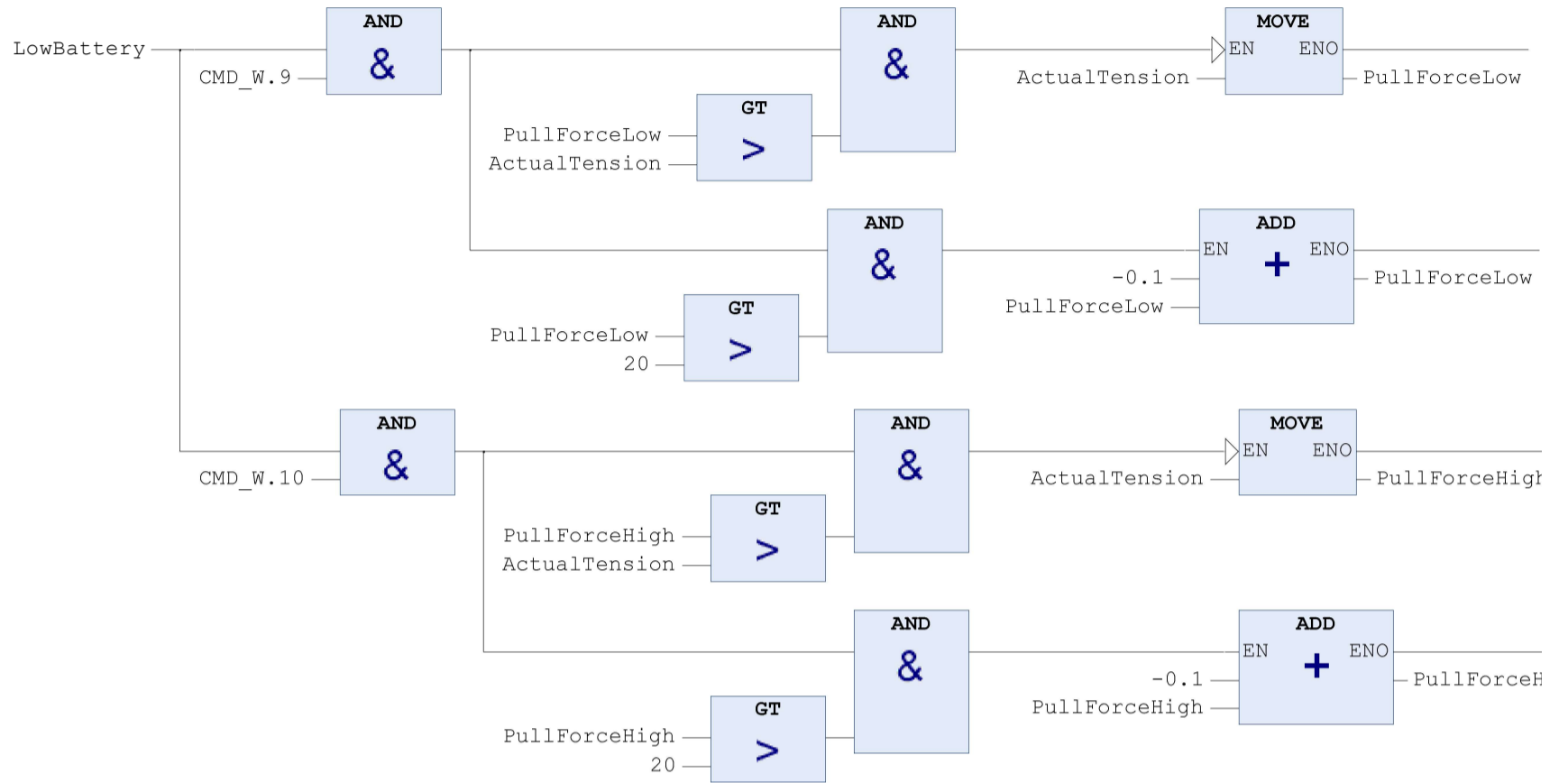


```

1  FUNCTION_BLOCK PowerLimit
2  VAR_INPUT
3      LowBattery : BOOL ;
4      ActualTension : REAL ;
5  END_VAR
6

```

1 Limits the PullForce when battery is low.



2 Secures that PullForceLow is never more than PullForceHigh



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1

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ligh