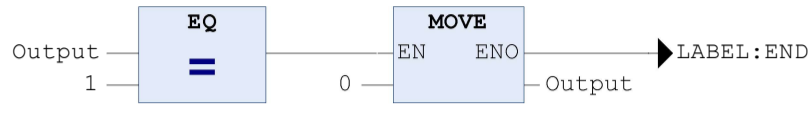


```

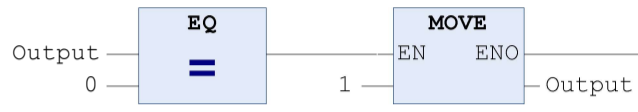
1  FUNCTION_BLOCK PulseGenerator
2  VAR_OUTPUT
3     Output : BOOL ;
4  END_VAR
5

```

1 *Generatates a pulse signal.*



2



3

Label:End: